DEREE COLLEGE SYLLABUS FOR:		US CREDITS: 3/1/3	
HT 2116 HOSPITALITY INFORMATION SYSTEMS – LEVEL 4 UK CREDITS		UK CREDITS: 15	
(Updated Fall 2021)			
PREREQUISITES:	CS 1070 Introduction to Information Systems		
CATALOG DESCRIPTION:	The application and use of information systems in t Support of tourism and hospitality operations Management System (PMS) solution.		
RATIONALE:	The course is designed to help students studying hacquire knowledge and develop digital skills hospitality industry, by providing hands-on training widely used in the hospitality industry.	in today's dynamic	
LEARNING OUTCOMES:	As a result of taking this course the student should	be able to:	
	1. Describe how key information systems applications support business processes in the international hospitality industry.		
	2. Discuss the role of management in the design information systems supporting the various as industry.	spects of the hospitality	
	3. Apply an information system to manage to services.	ourism and hospitality	
METHOD OF TEACHING AND LEARNING:	In congruence with the teaching and learning college, the following tools are used:	strategy of the	
	 Lectures, class discussions, and review of carworld and applicable to specific theoretical components. Laboratory practical sessions involving transproperty management tools. Office hours: Students are encouraged to make hours of their instructor, where they can ask lecture material. Use of the Blackboard Learning platform, lecture notes, assignment instructions, time well as additional resources. 	oncepts. ining and practice on the full use of the office questions and go over where instructors post	
ASSESSMENT:	Summative:	400/	
	First Assessment : Coursework (use of a PMS software)	40%	
	Final Assessment: In-class written examination (Two-hour, closed-book)	60%	
	Formative: Diagnostic test, case study discussions, computer lab assignments	0%	
	The formative assessments aim to prepare students for the summative assessments. The first assessment tests Learning Outcome 3. The final assessment tests Learning Outcomes 1 and 2.		
	Students are required to resit any failed assessmen	ts in this module.	

INDICATIVE READING:	REQUIRED MATERIAL:
	• Kasavana, M. L., and Cahill, J. J. (2016) <i>Managing Technology</i> in the hospitality industry. Lansing, MI: American Hotel & Lodging Association, digital edition.
	RECOMMENDED READING
	BOOKS • Buhalis, D., Etourism: Information Technology For Strategic Tourism Management, Pearson (Financial Times/Prentice Hall), London, latest edition
	ARTICLES
	• Guttentag, D. A. (2010) "Virtual reality: Applications and implications for tourism", <i>Tourism Management</i> , 31(5), 637-651.
	• Kansakar et al., (2017) "Technology in Hospitality Industry: Prospects and Challenges."
	• Law, R., Buhalis, D., and Cobanoglu, C. (2014) Progress on information and communication technologies in hospitality and tourism, <i>International Journal of Contemporary Hospitality Management</i> , 26(5), 727-750
	• Liu, S. and Mattila A. (2016), "Using Comparative Advertising to Promote Technology-Based Hospitality Services.", Cornell Hospitality Quarterly 57(2), 162-71
	• Ünalan, D. (2012) "Technological Advances in Hospitality and Tourism Marketing and Management", <i>Journal of Hospitality and Tourism Technology</i> , 3(2).
	*The reading list will be regularly updated and posted on the Blackboard.
INDICATIVE MATERIAL:	REQUIRED MATERIAL: N/A
(e.g. audiovisual, digital material, etc.)	RECOMMENDED MATERIAL: N/A
COMMUNICATION REQUIREMENTS:	Use of appropriate academic conventions as applicable in oral and written communications.
SOFTWARE REQUIREMENTS:	Property Management Systems software
WWW RESOURCES:	http://www.eiacademic.com/sa http://www.ifitt.org/ www.sap.com, www.oracle.com, www.netsuite.com, www.compu terworld.com, www.microsoft.com, www.truste.com, http://www.informationweek.com/ www.cio.com https://eduglopedia.org/ https://www.itbusinessedge.com/ https://www.cnet.com/

INDICATIVE CONTENT:	Hospitality Technology Systems
	2. Hospitality Technology Components
	3. Reservation Systems
	4. Rooms Management and Guest Accounting Applications
	5. Property Management System Interfaces
	6. Point-of-Sale Technology
	7. Food and Beverage Management Applications
	8. Sales and Catering Applications
	9. Accounting Applications
	10. Information Management