DEREE COLLEGE SYLLABUS FOR: DR 3327 THE SCENOGRAPHIC SPACE OF PERFORMANCE		
(Previously DR 3227 The Scenographic Space of Performance)  (Updated Fall 2021)  US		
PREREQUISITES:	DR 2111 The Space of Performance WP 1010 Introduction to Academic Writing WP 1111 Integrated Academic Writing and Ethics	
CATALOG DESCRIPTION:	The course examines the history, practice and key developments of 20 <sup>th</sup> and 21 <sup>st</sup> century scenography, while charting and identifying key scenographic theories and approaches. Development of skills required of the scenographer, including 3D modelling and portfolio.	
RATIONALE:	The course is designed to engage students with scenographic design as a particular practice and key compositional element within theatre and performance. The course focuses on 20 <sup>th</sup> and 21 <sup>st</sup> century key scenographic practice and practitioners in order to understand how developments in technology and materials have expanded the definitions of theatre and performance. Students gain experience in following a complete design process from analysis of text, to storyboard and model box production which will give them the option of continuing into graduate studies in design or further professional training.	
LEARNING OUTCOMES:	<ol> <li>As a result of taking this course, the student should be able to:</li> <li>Identify 20<sup>th</sup> and 21<sup>st</sup> century practitioners and the main aesthetic motifs and scenographic designs associated with them.</li> <li>Analyse the dramatic, mimetic and diegetic spaces of important play texts of the 20<sup>th</sup> and 21<sup>st</sup> centuries.</li> <li>Make use of a variety of methods to approach model making and other visual representations.</li> <li>Improve skills in communication through models, visual material, essays and oral presentations.</li> <li>Develop the ability to contextualize their creative practice to historical and contemporary theories and aesthetics.</li> </ol>	
METHOD OF TEACHING AND LEARNING:	<ul> <li>In congruence with the teaching and learning strategy of the college, the following tools are used:</li> <li>Lectures, directed discussions and presentations. Learning activities include screenings of videos, slide presentations and guest lectures. Classes will explore these practices through DVDs, and web-based and written documentation of theatre and performance, artist-led lectures and workshops.</li> <li>Office hours: students are encouraged to make full use of instructor's office hours for questions, to see their exams/papers, and/or go over lecture material.</li> <li>Use of a Blackboard site, where instructors post assignment instructions, announcements, as well as additional resources.</li> </ul>	

ASSESSMENT:	
AGGEGGIMENT.	Summative:
	First Assessment: Portfolio of critical writings (total 1500 words)
	Final Assessment: Project storyboard, model box and portfolio 60%
	Formative:
	Formative assignments 0%
	The formative assignments prepare students for the examinations.
	First Assessment tests Learning Outcomes 1,2,5 Final Assessment tests Learning Outcomes 3,4,5
	Students are required to resit failed assessments in this module.
INDICATIVE READING:	REQUIRED READING:
	Selected Chapters from:
	Aronson, Arnold. <i>The Routledge Companion to Scenography</i> . Routledge, 2018.
	Donger, Simon. Scenography. Crowood Theatre Companions, 2018.
	Hannah, Dorita. Event-Space. Theatre Architecture and the Historical Avant-Garde. Routledge,2019.
	Hann, Rachel. Beyond Scenography. Routledge, 2018.
	RECOMMENDED READING:
	Aronson, Arnold and McKinney, Joslin. The History and Theory of Environmental Scenography. Methuen Drama, 2018.
	Baugh, Christopher. Theatre, performance and technology: the development and transformation of scenography. Palgrave Macmillan, 2014.
	Blume, Torsten and Hiller Christian. Human–Space–Machine: Stage Experiments at The Bauhaus. Spector Books. 2014.
	Borges, Sofia and Ehmann, Sven. <i>Liquid Spaces: Scenography, Installations and Spatial Experiences</i> . Gestalten, 2015.
	Brejzek Thea & Laurence Wallen. <i>The model as Performance. Staging Space in Theatre and Architecture.</i> Bloomsbury Methuen Drama, 2018.
	Choi Kwan Lam, Margaret. Scenography as New Ideology in

Contemporary Curating and the Notion of Staging in Exhibitions. GRIN Verlag, 2013. Collins, Jane. and Andrew Nisbett. Theatre and performance design: a reader in scenography. Routledge, 2010. Liquid Spaces: Scenography, Installations and Spatial Experiences. Gestalten, 2015. Fuchs, Barbara. Theater of Lockdown: Digital and Distanced Performance in a Time of Pandemic (Methuen Drama Agitations: Text, Politics and Performances). Methuen Drama, 2021. Groenlandbasel ,Editor. Spaces and Stories: Co-Creating Scenography. Avedition Gmbh, 2021. Hall, Delbert. SketchUp for Scenic Design. Spring Knoll Press, 2018. Howard, Pamela. What is Scenography? Routledge, 2019. Low, Jennifer. Dramatic Spaces: Scenography and Spectatorial Perceptions. Routledge, 2020. Karaminas, Vicky and Geczy Adam. Fashion Installation: Body, Space, and Performance. Bloomsbury Visual Arts, 2019. Klingelhoefer, Robert. The Craft and Art of Scenic Design: Strategies, Concepts, and Resources. Routledge, 2017. McKinney, Joslin. and Philip Butterworth. The Cambridge introduction to Scenography. Cambridge University Press, 2009. McKinney, Joslin and Scott Palmer. Scenography Expanded. An Introduction to Contemporary Performance Design. Methuen Drama, 2017. Reynolds, James. Robert Lepage / Ex Machina: Revolutions in Theatrical Space. Methuen Drama, 2019. Rosen, Astrid von and Kjellmer, Viveka. Scenography and Art History: Performance Design and Visual Culture Bloomsbury Visual Arts, 2021. Tabacki, Nebojša. Consuming Scenography: The Shopping Mall as a Theatrical Experience (Performance and Design). Methuen Drama, 2020. Westling, Carina. Immersion and Participation in Punchdrunk's Theatrical Worlds (Performance and Design) Methuen Drama, 2020. Wiens, Birgit. Contemporary Scenography: Practices and Aesthetics in German Theatre. Arts and Design (Performance and Design) Methuen Drama, 2019. **INDICATIVE MATERIAL:** (e.g. audiovisual, digital material, etc.) COMMUNICATION Oral and written assignments using proper English. **REQUIREMENTS:** 

SOFTWARE REQUIREMENTS:	Media player SketchUp Pro & V-Ray for SketchUp
WWW RESOURCES:	www.artslynx.org https://www.scenographytoday.com/ https://www.scenography.cz/
INDICATIVE CONTENT:	<ul> <li>The beginning of modern scenography: architectural volumetric space and lighting:</li> <li>Pictorial modernism and the historical avant-gardes.</li> <li>Bare stages and empty spaces.</li> <li>Scenography as performance: Kinetic scenography, lighting design, image projections and scene mechanics.</li> <li>The theatre of the images.</li> <li>Intercultural theatre and Asian influences.</li> <li>Immersive theatres, spatial orchestration and experiential modes of engagement.</li> <li>Scenography in curating and staging exhibitions.</li> </ul>