

**DEREE COLLEGE SYLLABUS FOR: DA 4072 DANCE ON SCREEN**

**1/4/3**

**- UK LEVEL 6  
UK CREDITS: 15**

**(Fall 2015 )**

**PREREQUISITES:**

None

**CATALOG  
DESCRIPTION:**

Strategies and tools for creating 'dance for the screen', a form of dance that only exists on virtual/screen form. Exploration of various methodologies for documenting, evaluating and presenting a dance film and how it differs from film/video documentation of a stage event.

**RATIONALE:**

From the initial developments of film in 1895, it became apparent that dance was particularly compatible with the filmic form. The availability of digital and mobile technology has offered a new mode to engage with practice that has opened up important professional pathways for dance practitioners. The course will offer students experience in professional pathways that complement a career on stage.

**LEARNING OUTCOMES:**

As a result of taking this course, the student should be able to:

1. Develop and produce a videodance from planning to editing.
2. Identify a clear thematic focus and be able to demonstrate how particular tasks and methods evolve from it.
3. Demonstrate an understanding and application of variety of shots, scale, rhythm in the editing process
4. Create a work that can only 'exist' in the film medium, that is, it is not a documentation of a live performance.

**METHOD OF TEACHING AND  
LEARNING:**

In congruence with the teaching and learning strategy of the college, the following tools are used:

- Workshops
- Lectures, class discussions, video presentations
- Office hours where students can discuss with instructor their concerns over ongoing projects.
- Use of a Blackboard site where lecture notes, assignment instructions, announcements, and other materials related to the module are posted.

**ASSESSMENT:**

**Summative:**

Portfolio of three 'process research' explorations	60%
Final video dance project	40%

**Formative:**

Sharing of projects in progress for feedback	0
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The formative "Sharing of projects in progress for feedback" aims to prepare students for the examination.

The "Portfolio of three process research explorations" tests Learning Outcomes 2,3

The "Final video project" tests Learning Outcomes 1,4

**INDICATIVE READING:****REQUIRED READING:**  
**Selected chapters from:**

Dodds, S. (2001) *Dance on Screen, Genres and Media from Hollywood to Experimental Art*. London & New York: Palgrave Macmillan

McPherson, K. (2006) *Making Video Dance, a step by step guide to creating dance for the screen*. London & New York: Routledge

Mitoma, J. (2002) *Envisioning Dance, on Film and Video*. London & New York: Routledge

**RECOMMENDED READING:**

Bal, M. (1997) *Narratology, introduction to the theory of narrative*. (2nd ed.). Toronto Buffalo London: University of Toronto Press Incorporated

Jordan, S & Allen, D (1994) *Parallel Lines*, London: Arts Council

**INDICATIVE MATERIAL:**

(e.g. audiovisual, digital material, etc.)

**REQUIRED MATERIAL:** to be made available via Blackboard

**RECOMMENDED MATERIAL:** to be made available via Blackboard

**COMMUNICATION REQUIREMENTS:**

Use of proper English for all written and oral assignments.

**SOFTWARE REQUIREMENTS:**

Microsoft Word, Blackboard CMS.

**WWW RESOURCES:**

<http://videodance.emptyfilm.com/>  
<http://www.videodance.org.uk/welcome.html>  
<http://www.filmfestival.gr/videodance>  
<http://www.mirfestival.gr/>

**INDICATIVE CONTENT:**

1. Historical background of the art of Film
2. Historical background of Videodance.
3. Understanding video narrative and montage
4. Five Starting Points for creating a dance film.
5. The Role of the camera: frame/shot, camera position (set), camera moves
6. Perspective: subjective/objective
7. Capturing Motion
8. Capturing the body
9. Sound and motion on screen
10. Editing as Choreography