DEREE COLLEGE SYLLABUS FOR: CS 3140 ELECTRONIC COMMERCE				
UK LEVEL: 5 UK CREDITS: 15 (Updated Spring 2021) US CREDITS: 3/0/3				
PREREQUISITES:	CS 1070 Introduction to Informa	ation Sys	stems	
	ITC1070 Information Technolog	gy Funda	ımentals	
CATALOG DESCRIPTION:	Electronic commerce frameworks social networks and mobile management implementation.			•
RATIONALE:	Electronic commerce is currently implemented by the majority of businesses and is used as interface to commercial transactions over the Internet. The reason being that dramatic improvement in business performance has been observed when information technologies are combined with organizational restructuring. The course exposes students to the evolving e-commerce technologies and explores the related business implications.			
LEARNING	As a result of taking this course	the stud	dent, should be abl	e to:
OUTCOMES:	<ol> <li>Recognize electronic of transactions and models</li> <li>Evaluate online technolog</li> <li>Apply the fundamental develop an e-commerce</li> </ol>	s in both ogies and require	fixed and mobile ed non-cash and e-p ments for initiating	environments. Dayment systems
METHOD OF TEACHING AND LEARNING:	<ul> <li>In congruence with the learning and teaching strategy of the College, the following tools/activities are used:</li> <li>Lectures, class discussions, and review of real-world cases based on specific theoretical concepts. Laboratory sessions, involving training in developing e-commerce solutions.</li> <li>Office hours held by the instructor to provide further assistance to students.</li> <li>Use of the Blackboard Learning platform to further support communication, by posting lecture notes, assignment instruction, timely announcements, and online submission of assignments, but also as a live example of an e-learning application.</li> </ul>			
ASSESSMENT:	First Assessment - Midterm Examination (in class, 1 hour)  Final Assessment - Project	50% 50%	Answers to essa  Functional requir application-base	rements,
			design and deplo	pyment
	Formative:		·	
	Case problems			0%
	The formative assessment(s) a The First Assessment tests Lea The Final Assessment tests Le on 3.	arning Ou	utcomes 1 and 2.	

	Students are required to resit failed assessments in this module.			
	(Guidelines and assessment rubrics are distributed on the first day of classes along with the course outline)			
INDICATIVE READING:	REQUIRED READING:			
	None			
	RECOMMENDED READING:			
	K. C. Laudon and C. Traver, E-Commerce 2014, 10th ed. Prentice Hall, 2013.			
	E. Turban, D. King, and J. Lang, Introduction to Electronic Commerce: International Edition, 3rd ed. Pearson Higher Ed USA, 2010.			
	S. G. E. Garrett and P. J. Skevington, "An Introduction to Electronic Commerce," BT Technol. J., vol. 17, no. 3, pp. 11–16, Jul. 1999.			
	F. Liébana-Cabanillas, J. Sánchez-Fernández, and F. Muñoz-Leiva, "Antecedents of the adoption of the new mobile payment systems: The moderating effect of age," Comput. Human Behav., vol. 35, pp. 464–478, Jun. 2014.			
	<ul> <li>D. Lord, "B2B eCommerce: From EDI to eMarketplaces eCOMMERCE," Businsights, 2001.</li> <li>R. A. Peterson, S. Balasubramanian, and B. J. Bronnenberg, "Exploring the Implications of the Internet for Consumer Marketing," J. Acad. Mark. Sci., vol. 25 no. 4, pp. 329–346, Sep. 1997.</li> </ul>			
	S. H. Kim, C. Mims, and K. P. Holmes, "An Introduction to Current Trends and Benefits of Mobile Wireless Technology Use in Higher Education," Education, vol. 14, pp. 77–100, 2006.			
INDICATIVE	REQUIRED MATERIAL: N/A			
MATERIAL: (e.g. audiovisual, digital material, etc.)	RECOMMENDED MATERIAL: N/A			
COMMUNICATION REQUIREMENTS:	<ul> <li>Use of appropriate academic conventions as applicable in oral and written communications</li> <li>The project forum</li> </ul>			
SOFTWARE REQUIREMENTS:	<ul> <li>MS-Office 365 applications</li> <li>Current market-established and trending technologies (Open Source).</li> </ul>			

WWW RESOURCES:	www.ecommercetimes.com				
	www.linkedin.com				
	www.clickz.com/stats				
	www.facebook.com				
	www.myspace.com				
	www.joomla.org				
	www.drupal.org				
	www.wordpress.org				
	www.alexa.com				
	www.joomla24.com				
	www.joomla.gr				
	www.amazon.com				
	wtpfed.tradeholding.com				
	www.linkedin.com/pulse/20140321134543-1627421-four-principles-of-e-				
	commerce-for-every-marketer-insight				
	www.entrepreneur.com/article/159680				
	www.linkedin.com/pulse/20140321134543-1627421-four-principles-of-e-				
	commerce-for-every-marketer-insight				
INDICATIVE CONTENT:	Introduction to E-Commerce				
	2. E-Marketplaces: Mechanisms, Tools, and Impacts of E-Commerce				
	3. Retailing in Electronic Commerce: Products and Services				
	4. B2B E-Commerce Web 2.0				
	5. Social Networks				
	6. Mobile Computing and Commerce Electronic Commerce Systems				
	7. Launching a Successful Online Business and EC Projects				
	8. Innovative Systems: E-Government, E-Learning, C2C E-Commerce &				
	Collaborative Commerce.				