	The formative assessments aim to prepare students for the summative assessments.  Assessment 1 tests Learning Outcomes 1, 2 and 4 Assessment 2 tests Learning Outcomes 1 Final Assessment tests Learning Outcomes 3, 4 and 5  Students are required to resit failed assessments in this module.
INDICATIVE READING:	REQUIRED READING: Reading list Dancyger, K. (2018). The Technique of Film and Video Editing (6th ed.). Routledge. Hoggan, M. (2021). The Art and Craft of Motion Picture Editing (2nd ed.). Routledge. Eisenstein, Sergei 1977. Film Form, Essays in Film Theory; Harvest
	RECOMMENDED READING: Reed, C. L. (2012). Film Editing. Mercury Learning and Information. Dmytryk, E., & Lund, A. (2019). On film editing: an introduction to the art of film construction. Routledge, Taylor and Francis Group. Bricca, J. (2023). Documentary Editing (2nd ed.). Routledge. Murch. W (2001). In the blink of an eye. (2nd edition). Silman-James Press. Los Angeles Reisz, K., & Millar, G. (2010). The technique of film editing (2nd ed., reissued). Focal Press. Pearlman, K. (2016). Cutting rhythms: intuitive film editing (Second edition). Focal Press. Hollyn, N. (2010). The film editing room handbook: how to tame the chaos of the editing room (4th ed). Peachpit Press. Morante, L. F. M. (2017). Editing and Montage in International Film and Video (1st ed.). Routledge. Zettl, Herbert 2017. Sight, Sound, Motion: Applied Media Aesthetics, Cengage. Bordwell, David 2016. The Cinema of Eisenstein, Routledge
INDICATIVE MATERIAL:	papers etc. recommended by the instructor throughout the semester.  REQUIRED MATERIAL:
(e.g. audiovisual, digital material, etc.)	RECOMMENDED MATERIAL: https://nofilmschool.com/ https://thefilmagazine.com/ https://www.sensesofcinema.com/ https://www.davidbordwell.net/
COMMUNICATION REQUIREMENTS:	Good oral and presentation skills.

SOFTWARE REQUIREMENTS:	MS Office and Blackboard CMS Non linear editing software
WWW RESOURCES:	https://helpx.adobe.com/gr_en/support/premiere-pro.html LinkedIn Learning you tube tutorials
INDICATIVE CONTENT:	History, Theory & Practical application  1. Continuity Editing  2. The Kuleshov Effect  3. The Theory of Soviet Montage  4. Constructive Editing  5. Idea – Associative Montage  6. Experiments in Editing: Cutting on Action, The Jump Cut and Discontinuity, The Sound Cut, The Cutaway, the Close up, The Extreme Close up, The Unity of Sound, The Long Shot, The L-Cut, The J-cut, Parallel action  7. Editing for Dramatic Emphasis, Surprise, Suspense, Emotion, Aesthetics  8. The Action Sequence  9. Dialogue Editing  10. The use of sound  11. The use of music  12. The rule of Six: Story, Emotion, Rhythm, Eye-trace, Two-dimensional place on screen, Three-Dimensional space of action  13. Post Production: The role of a director, editor, assistant editor, Sound Editor, Post Production Supervisor, Colourist, sound designer, graphic designer  14. The Editing of a short film: Organization and logging, Raw Material, Proxies, Synchronization of Image and Sound, First Assembly, Rough Cut, First Cut, Final Cut, Sound Editing, Prepare sequence for Color Grading, Prepare sequence for Sound Design.